

# Brawlhalla Legend Classification

Classify Brawlhalla legend images with use of Support Vector Machines

Created by: Crossy  
Created on: November 25, 2022 2:11 PM  
Changed on: November 25, 2022 2:11 PM

Context of use: Other  
Level of education: Bachelor

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Impact on society

What impact is expected from your technology?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Hateful and criminal actors

What can bad actors do with your technology?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Privacy

Are you considering the privacy & personal data of the users of your technology?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Human values

How does the technology affect your human values?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Stakeholders

Have you considered all stakeholders?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Data

Is data in your technology properly used?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Inclusivity

Is your technology fair for everyone?

*This category has not been filled yet.*



# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Transparency

Are you transparent about how your technology works?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Sustainability

Is your technology environmentally sustainable?

*This category has not been filled yet.*

# Technology Impact Cycle Tool

Brawlhalla Legend Classification

---

## Future

Did you consider future impact?

*This category has not been filled yet.*